# F71SB2 Statistics II Handout 1

# 1 Definition of Probability [Statistics I review]

## 1.1 Experiment

An experiment is any procedure whose outcome is uncertain

- toss a coin
- throw a die
- buy a lottery ticket
- measure an individual's height h

### 1.2 Sample Space

A sample space, S, is the set of all possible outcomes of a random experiment

- $S = \{H, T\}$
- $S = \{1, 2, 3, 4, 5, 6\}$
- $S = \{WIN, LOSE\}$
- $S = \{h : h \ge 0\}$

#### 1.3 Events

An event, A, is an element, or appropriate subset of S e.g. roll a die,  $S = \{1, 2, 3, 4, 5, 6\}$ 

- event A, that an even number is obtained is given by  $A = \{2, 4, 6\}$
- event B, that a number no greater than 4 is obtained is described by  $B = \{1, 2, 3, 4\}$

S can be <u>discrete</u> (e.g. coin, die, lottery), or <u>continuous</u> (e.g. height).

#### Set operations

If A, B are events, according to Set Theory, we define the operations:

- $A \cup B$ : union, 'A <u>or</u> B happening'
- $A \cap B$ : intersection, 'A and B happening'
- $A^c$  (or  $A', \overline{A}$ ): complement of A wrt S, 'not A'Notice that:  $A \cup A^c = S$ ,  $A \cap A^c = \emptyset$

#### 1.4 Probability function

A probability function, P(s), is a real-valued function of a collection of events from a sample space, S, attaching a value in [0, 1] to each event, satisfying the <u>axioms</u>:

A1.  $P(A) \ge 0$  for any event A

A2. 
$$P(S) = 1$$

A3. If  $A_1, A_2, A_3, \ldots$  is a countable collection of mutually exclusive events  $(A_i \cap A_j = \emptyset$  for  $i \neq j$ , i.e. they have no common elements), then

$$P(\cup_i A_i) = \sum_i P(A_i)$$

## Important properties of P(s)

- $P(\emptyset) = 0$
- P(A ∪ B) = P(A) + P(B) P(A ∩ B) This can be generalised for n events. <u>Notice</u>: P(A ∪ B) = P(A) + P(B) <u>not always true!</u> It only holds for <u>disjoint</u> (mutually exclusive) events.
- P(A<sup>c</sup>) = 1 P(A) In many practical situations it is easier to calculate P(A<sup>c</sup>) first and use this property to calculate P(A).

#### 1.5 Independence and Conditional Probability

For any event A with P(A) > 0 we can define the conditional probability

$$P(B/A) = \frac{P(A \cap B)}{P(A)} \tag{1}$$

If A and B are independent then by definition  $P(A \cap B) = P(A) \times P(B)$  and therefore

$$P(B/A) = \frac{P(A)P(B)}{P(A)} = P(B).$$

Note that rearrangement of (1) gives the chain (multiplication) rule:

$$P(A \cap B) = P(A)P(B/A) = P(B)P(A/B).$$
(2)

This can also be generalised for n events.

## 1.6 Total Probability Rule

If  $A_1, A_2, \ldots, A_k$  are mutually exclusive events and form a partition of a sample space S (i.e.  $\bigcup_{i=1}^k A_i = S$ ), with  $P(A_i) > 0 \quad \forall i$ ,

then for an event  $B \in S$ :

$$P(B) = \sum_{i=1}^{k} P(B \cap A_i) = \sum_{i=1}^{k} P(A_i) P(B/A_i)$$
(3)

#### Example:

An insurance company covers claims from 4 different motor portfolios,  $A_1, A_2, A_3$  and  $A_4$ . Portfolio  $A_1$  covers 4000 policy holders;  $A_2$  covers 7000;  $A_3$  covers 13000; and  $A_4$  covers 6000 of the total 30000 policy holders insured by the company. It is estimated that the proportions of policies that will result in a claim in the following year in each of the portfolios are 8%, 5%, 2% and 4% respectively.

What is the probability that a policy chosen randomly from one of the portfolios will result in a claim in the following year?

### Solution ...

### 1.7 Bayes Theorem

If P(A) > 0 and P(B) > 0, from (1)

$$P(A/B) = \frac{P(A \cap B)}{P(B)} = \frac{P(A)P(B/A)}{P(B)}$$
(4)

or, if  $A_1, A_2, \ldots, A_k$  form a partition of a sample space S with  $P(A_i) > 0, \forall i, \text{ and } P(B) > 0$ , then from (3)

$$P(A_j/B) = \frac{P(A_j)P(B/A_j)}{\sum_{i=1}^k P(A_i)P(B/A_i)}, \qquad j = 1, 2, \dots, k.$$
(5)

**Example:** (previous cont.)

If a claim rises from a policy in the year concerned, what is the probability that the policy belongs to portfolio  $A_3$ ?

#### Solution ...

## 1.8 Random variables

A <u>random variable</u> (r.v.) X is a function from a <u>sample space</u> S to  $\mathbb{R}$  (the <u>real numbers</u>). That is, to any outcome, s, we associate a real number X(s).

The range of a r.v. X, denoted as  $S_x$ , is the set  $\{r \in \mathbb{R} : r = X(s) \text{ for some } s \in S\}$ , i.e. the set of all real numbers r which are equal to X(s) for some outcome s.

We will usually denote random variables using capital letters, e.g. X, and their realisations (values) using small letters, e.g. x.

If S is <u>finite</u> or <u>countable</u> then the range of X is a set of discrete numbers. We say X is a discrete random variable.

### Some simple examples:

- (i) Experiment: Toss a balanced coin 3 times.
   <u>Sample space S</u>: All possible sequences of T, H of length 3.
   Let X(s) = no. of Heads in outcome (sequence) s. Then X is a discrete random variable.
- (ii) Experiment: Toss a balanced coin until a 'H' is thrown. Sample space:  $S = \{H, TH, TTH, \ldots\}$ . Let X(s) = no. of throws (i.e. length of s). Then <u>X is a discrete random variable</u>.

### **1.9** Probability function of a discrete r.v.

Any probability function on S leads naturally to a probability function on the range of X, defined by

$$f_X(x) = P(X = x) = \sum_{s:X(s)=x} P(s).$$

#### Axioms of probability

For a probability function of a <u>discrete r.v.</u> to satisfy the axioms of probability, it is sufficient that

i.  $f_X(x) \ge 0$  for all  $x \in S_x$ 

ii. 
$$\sum_{\text{all } x} f_X(x) = 1$$